AUGMENTED WOODWORKING


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In woodworking, a tactile industry where craftsmen transform raw materials into artifacts, it is important to produce quality products in an efficient manner without compromising safety. Through the lens of woodworking, this thesis examines new design principles for augmented reality (AR) to create intuitive experiences in hands-on industries. AR is a relatively new technology that can enhance the efficiency of a user by displaying relevant virtual information directly in their physical environment.

View his poster from the Thesis Process Show in December 2018.

Read his related article on Medium.

See images from thesis exhibition.